

16th Annual UNM Lobo's Got Talent Show

Hosted by ASUNM Student Special Events & UNM Student Activities Center,
Sponsored by Lobo Village & Casas del Rio

OFFICIAL RULES & REGULATIONS

DEADLINE FOR SUBMISSIONS: Friday, November 3rd ONLINE: <http://sac.unm.edu>

AUDITIONS: Monday, November 6th & Tuesday, November 7th 5:30p-8:30p SUB Ballroom A

FINALISTS ANNOUNCED: Wednesday, November 8th BY NOON

LOBO'S GOT TALENT FINAL SHOW: Friday, November 10th - 7PM SUB Ballrooms

1. Each act must complete a registration form and submit their information (<http://sac.unm.edu>) in order to sign up for an audition and be considered for the final show.
2. All registration forms are due by 5:00 pm on Friday, November 3rd online. Only the first 20 acts to submit an application are guaranteed an audition.
3. It is required that **ALL** members of each act be students at The University of New Mexico and currently enrolled in a minimum of 6 credit hours.
4. A maximum of 16 individuals are eligible to perform in each act. All individuals in the act must be on the application. Once the application is submitted, no name changes, additions/subtractions, or substitutions will be permitted. Participants may withdraw their submission from consideration by emailing rudywlm@unm.edu by 8am on Monday, November 6th. Special exceptions for extreme situations applying to the above rules must be requested in writing to this same email by 8am on Monday, November 6th. The whole group is required to attend dress auditions on November 6th or 7th to be eligible for the Lobo's Got Talent Final.
5. An individual may audition in up to two acts as long as they are in different performance categories. If a performer would like to participate in two acts they must be on both acts' application. Due to limited space in the finals, if a student performs in two individual acts, they will be asked to choose one if they are both up to final show quality. If a student performs as an individual and a group (2+), both acts will be eligible for the final show.
6. Auditions will be held in the Student Union Building Ballroom A on **Monday November, 6, 2023 & Tuesday November 7, 2023**. Sign up for audition times will occur when you submit your application. Do not be late for auditions – you will be disqualified. You cannot audition without previously submitting an application and registering for an audition time (See rule 2). The Lobo's Got Talent finals will be on **Friday, November 10, 2023 beginning at 7:00pm. In the SUB Ballrooms**. Only acts that have auditioned and been chosen by the judges panel, (or have won an approved sister contest) will be eligible to compete in the LGT Final. A minimum of 10 acts will be selected.
7. Basic sound equipment will be available for performers. However, no special lighting or special effects (Such as smoke machines, special scenery, etc.) may be used without permission. Please list all technical needs on the application form.
8. Each act is limited to no more than 7 minutes of actual performance time and 3 minutes of setup/breakdown time combined. If a performer uses more than 7 minutes in the performance time, audio will be turned off and a deduction will be assessed in the overall score.

9. All performances should be safe and in good taste. Acts deemed to be dangerous to the performer or crowd, or containing music, lyrics, gestures, costumes, or material the Student Activities Center considers to be overtly rude or offensive will not be included in judging and will be disqualified. Parental Advisories may be attached to certain acts in the final show program so families with children who attend the show and may take action they feel is appropriate.
10. Violations of the UNM Student Code of Conduct (such as alcohol use, drug use, threat of physical harm, offensive behavior, etc) will result in disqualification and be referred to the Dean of Students Office for a discipline review.
11. Judges will base their evaluation of your performance in the following categories:
 - o Showmanship (Energy, Presence)
 - o Creativity/Artistic Interpretation
 - o Quality of Act (Mistakes, Tone)
 - o Overall Performance
12. The highest and lowest scores for each act will be discarded and the middle scores will be added together to determine the final score. The decisions of the judges are final.
13. The judges will be selected by the Lobo's Got Talent Committee and will represent members of the UNM and Albuquerque community.
14. Acts selected for Lobo's Got Talent Final will be judged by the same rating scale with the same criteria for auditions. Scores from auditions will not carry over.
15. The judges will determine the overall 1st, 2nd and 3rd Place awards based on their combined scores. In addition, the audience will select a *People's Choice Award* based on who records the loudest decibel reading when all the acts are announced at the end of the show. The People's Choice Award is \$100 and provided by Lobo Village and Casas del Rio.
16. Applicants must arrive on time to all Lobo's Got Talent events. All contestants need to be at their auditions 15 minutes prior to their scheduled time **on November 6th or 7th**. If a performer has a class conflict, a special accommodation may be granted if the Student Activities Center has been notified in writing when the application is submitted. For the Lobo's Got Talent Final on **Friday, November 10th, 2023**, contestants need to be in the Student Union Building Ballrooms by **6:30 p.m.** Any contestants arriving late without prior approval may be disqualified from performing.
17. The Student Activities Center has the authority to disqualify any contestant during any level of Lobo's Got Talent for failure to comply with the rules stated above.
18. All acts who qualify based on the rules and regulations are eligible for 1 – 1st Place Prize total of \$500, 1 – 2nd Place Prize total of \$350, 1 – 3rd Place Prize total of \$150 and 1- Audience Choice Prize total \$100 provided by Lobo Village and Casas del Rio (<http://lobovillage.com> / <http://casasdelriounm.com>).

Thank you for participating in Lobo's Got Talent!